

Grand Empire

The Grand Empire:

Located in Northern America

Roman aesthetics.

Existed for over 5,000 years and founded by a Fae Elf known as Lars Aurelius Frontalis, formerly the ruler of a large city state, set out to stabilize the continent and bring it under one centralized rule. Frontalis began a war of unification won as much by force of arms by Frontalis's brilliance in the political field and the Grand Empire became the dominant force on the continent.

The fledgling empire was shaken to its core 150 years after Frontalis's death in battle when Frontalis's chief war mage Ara Farscanti tried to seize power from Frontalis's son Decimus Aurelius Frontalis II by force. Ara gathered the entirety of the Empire's war mage corps and waged a brutal war that nearly torn the newborn empire apart. Ara and her core followers were captured by a group of soldiers led by a man named Aran tradewind and brought before Frontalis II after a period of (Craftimark: Information Missing).

Frontalis II used his loyal war mages to weave powerful enchantments around the rebellious mages, forcing them to serve the throne and creating the Empire's most feared servants, the Ara'ngor, or the Children of Ara in Fae. Frontalis II rewarded Aran with the honor of being the guards of the mages to ensure that such a rebellion could never happen again and christened the protectors the Aran'asha, or Soldiers of Aran.

After the War of Magic, as the conflict came to be called, the empire settled into a 2,000-year time of peace and expansion, eventually coming to control the entire eastern half of of the continent and begin conquering the rest of the orc and undead overrun continent.

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