

Current Opportunities

This is the live-updated list of opportunities that Players have available to spend their time on.

Destroy The Source

A map with 2 warehouses marked, including one which the party recently blew up, was found claiming that a second warehouse was the "magical armament source."

- Date: Available after Week 5
- Class: Cornaith and Friends
- Deadline: None
- Source: Information Gathering 03

Information Gathering 02

A set of leads to investigate to find future, more lucrative, missions.

- Date: Available Week 2 onward
- Class: Information Gathering
- Deadline: None, though some missions found in Info Gathering 02 may expire
- Source: Silversword Alliance Leadership

Disrupt Water Supply

The water supply for Uft has historically been a weak point. Water around Uft was contaminated and it was only through the work of a brilliant man (Reodim's predecessor) that it could be decontaminated at a rate which let the entire city safely consume water without rationing. Sabotaging the decontamination facilities would be a blow to Uft's ability to house its armies near the city. Silversword Alliance Leadership would like a heads up before this mission is attempted.

- Date Available: Week 1 onward
- Class: Infrastructure
- Deadline: None, though Reodim's personal suspicion will increase if he is currently head of Resource Management.
- Source: Available From Start

Southwestern Army Assassination

Gygaea, the wife of a highish-ranking military commander (Palas) in the Southwestern Army would like to hire you to assassinate his direct superior. The SSA leadership believes that this assassination will weaken the Southwestern Army, as the commander she wishes to assassinate is known to be highly competent.

- Date Available: Week 2 onward
- Class: Military
- Deadline: None
- Source: Info-Gathering 01

Completed Ops:

Information Gathering 01

The Silversword Alliance has a number of leads to possible rebellion opportunities. Investigating this list and successfully convincing the leads in question to hand over their information (via Social Encounter) will net more missions.

- Date Completed: Week 1
- Class: Information Gathering
- Deadline: None, but some missions which can be discovered have deadlines.
- Notes: If not all leads are coerced into giving their information, mission can be attempted again to retry with those leads.

Announcement Planning

The Silversword Alliance has heard from an inside operative that King Cornaith is planning a "big announcement" on Friday of this week. A member of the planning committee is an alliance sympathizer, and the SSA believes that it would be a blow to Cornaith's public image if the announcement were to be disrupted.

- Date Completed: Week 2
- Class: Corniath and Friends
- Deadline: Week 2
- Source: SSA Leadership

Southwestern Army Assassination

- Date Completed: Week 3
- Class: Military
- Deadline: None
- Source: Information Gathering 101

Market Unrest

The SSA Leadership has plants in the traders' association, and have heard that they're organizing a peaceful protest next week in response to Cornaith's controversial announcement. Inciting the riot could lead to further destabilization of Uft, but stopping even the peaceful protest could keep Chaos down.

- Date Available: Week 3 onward
- Class: Populace
- Deadline: Week 4
- Source: Silversword Alliance Leadership
- Notes:
 - Also completed a sub-mission, listed below, during this mission
 - Completed with "stopped market unrest", rather than enflaming it.

Stop Unknown Shipment

The party destroyed the large cache of specialty weapons being stored in the city. They did this *before* the weapons were actually shipped anywhere, so the operation name is not reflective of what actually happened. The ware house in question was blown sky-high, but about 800 modern weapons were scavenged from the warehouse before then. A large force of Silversword Alliance members were called to the scene, which did draw some suspicion as well. This was such a Tuesday.

- Date Available: Welp, party decided it was available in Week 4, and I'm not going to argue.
- Class: Cornaith and Friends
- Source: Party shenanigans, I guess.
- Notes:
 - Replaces the point values of Southwestern Army Assassination.
 - Incurred extra points, suspicion, and chaos due to the nature of how the operation was completed.

Information Gathering 03

A set of leads to investigate to find future, more lucrative, missions. Can be attempted without first attempting Information Gathering 02 and 01, but the leads and resulting missions will be reduced in number.

- Date: Available Week 5
- Class: Information Gathering
- Deadline: None
- Source: Silversword Alliance Leadership

Kill King Cornaith

The SSA Leadership is willing to give the all-clear for Reodim to assassinate King Cornaith so long as they are warned in advance. Now that Reodim knows a person with access to the King's bedchambers. It will first require acquiring 300,000 gold in funds for aiding Itylus's wife's medical bills.

- Date Available: Any Week
- Class: Cornaith and Friends

- Deadline: None
- Source: Information Gathering 01

Expired Ops

Northern Army Communication

The SSA leadership has discovered that the Northern Army is set to receive reinforcements in the over 2 weeks. If someone were to, say, fabricate orders which instead sent these reinforcements to previously-conquered city-states, the Northern Army's strength would be reduced

- Date Available: Week 2 onward
- Class: Military
- Deadline: Week 4
- Source: Silversword Alliance Leadership

Capital Protest

Protest breaks out in the capital due to the lack of rights for Uft's Elven brethren in the nearby conquered city states. Cornaith decides he must stop it by force.

- Date: Available Week 5
- Class: Populace
- Deadline: Week 5
- Source: Silversword Alliance Leadership

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