Branja (Deity Mechanics)

Intro

- Name: Branja
- Heritage: Made of the Third Serpent of Death and the Third Serpent of Healing
- Description: Goddess of Hunting, Seasons, Decay, and Dragons
- Edicts: respect your prey; respect dragons, even in combat; befriend the lonely
- Anathema: don't waste the resources from your hunt; don't wear seasonal decorations out of season; do not delay natural death
- Religious Symbol: a dragon
- Sacred Animal: dragon
- Sacred Color(s): orange, blue, green
- Alignment:
- Sacred Fruit:

Devotee Benefits

- Divine Attribute: Dexterity or Wisdom
- Divine Font: harm or heal
- Divine Sanctification: none
- Divine Skill: Survival
- Favored Weapon: shortbow
- Domains: Nature, Luck, Trickery, Family
- Alternate Domains: Decay, Dragon
- Cleric Spells: 2nd: invisibility, 4th: life-draining roots, 6th: unfettered pack

Divine Intercession

- Minor Boon:
- Moderate Boon:
- Major Boon:
- Minor Curse:
- Moderate Curse:

- Major Curse:

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