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We're still working on things, come back later and there will be more information here.

CHIMERA is working on converting the Iroe pantheon to Pathfinder 2e, since deities have a lot of mechanical importance in the system.

Here's the SRD: https://2e.aonprd.com/. We're using Remaster rules.

For ancestries, any common Ancestries work, except maybe Leshy. Catfolk from the uncommon ancestries are also pretty common in Iroe. For Ghuls, I think stat-wise they're likely to either be ruled as Hobgoblins or Kholo, but I haven't investigated too much. For any of the other ancestries, talk to your GM; we can always add more races to the world of Iroe.

Common classes are all fine. Uncommon classes are on a per-GM basis, but as a rough guideline: Gunslinger shouldn't be a thing until after 4097 NA8. Inventors are generally fine past the 4000s, and will probably have connections to the Dustbowl Alliance.

Pantheon

In Pathfinder, dieties have a lot of mechanical impact. Mechanics for dieties:

- Cyvena (Diety)
- Avdohr (Diety)

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