Thaaldina (Deity Mechanics)

Intro

- Name: Thaaldina
- Heritage: Daughter of Netesis and Dradea
- Description: Goddess of Cold and Undeath
- Edicts: preserve what is good; don't let a weak gut stop you; reduce, reuse, recycle
- Anathema: consider the undead inherently evil; destroy neutral undead; completely warm up a cold area
- Religious Symbol: upside down triangle
- Sacred Animal: snowy owl
- Sacred Color(s): white, light blue
- Month: None
- Bug: None
- Alignment: chaotic neutral
- Sacred Fruit:

Devotee Benefits

- Divine Attribute: Constitution or Wisdom
- Divine Font: harm
- Divine Sanctification: Unholy
- Divine Skill: Nature
- Favored Weapon: spear
- Domains: Nature, Cold, Undeath, Death
- Alternate Domains:
- Cleric Spells: 1st: Grim Tendrils, 3rd: Slow, 5th: Howling Blizzard

Divine Intercession

- Minor Boon: +2 circumstance bonus against fear effects
- Moderate Boon:
- Major Boon:

- Minor Curse:
- Moderate Curse:
- Major Curse:

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